

YAMATO

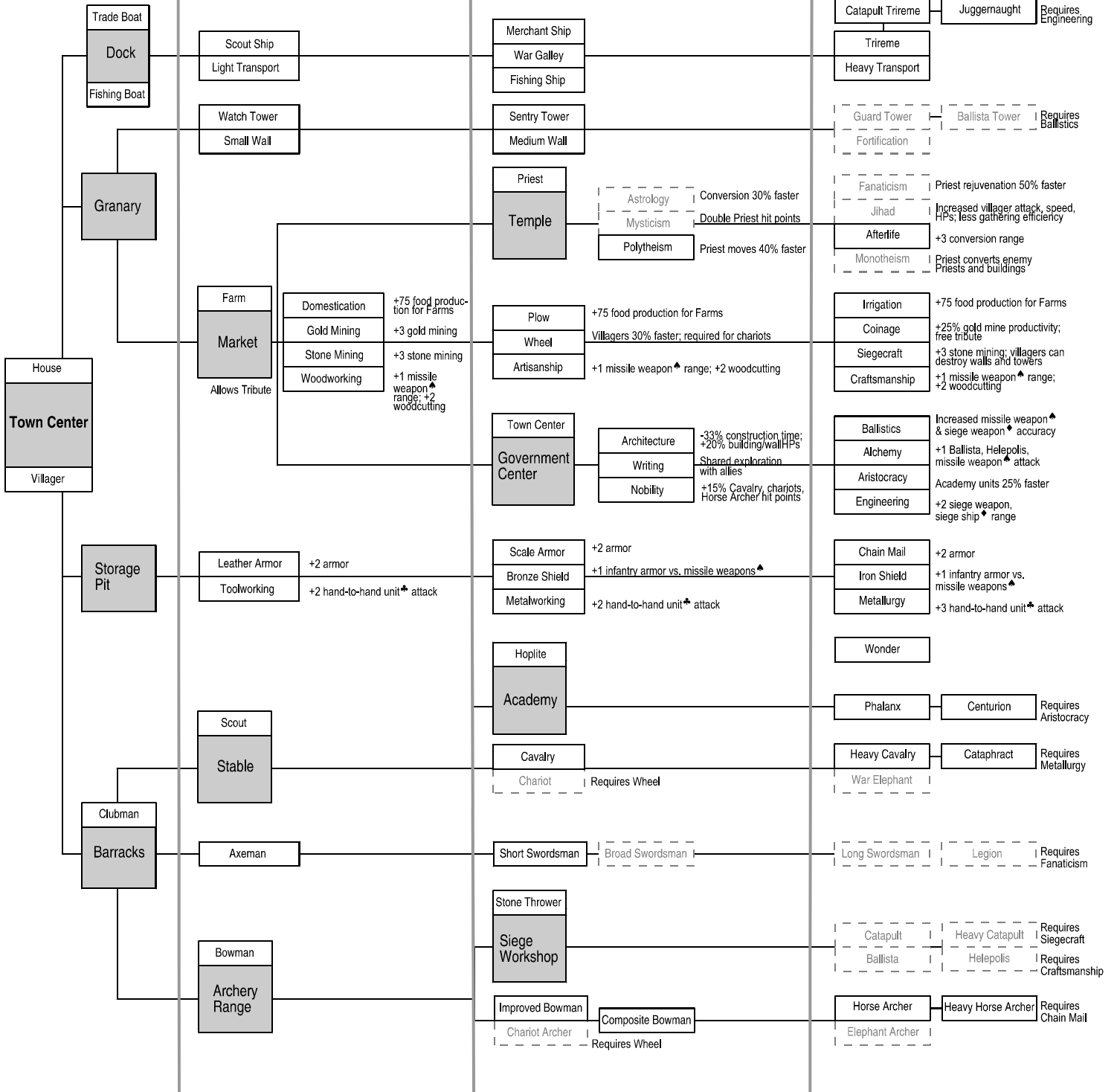
- -25% Horse Archers, Scout, Cavalry, Heavy Cavalry, Cataphract cost.
- Villagers 30% faster.

STONE AGE

TOOL AGE

BRONZE AGE

IRON AGE



◆ Siege weapons/siege ships: Stone Thrower, catapults, Ballista, Helepolis, Catapult Trireme, Juggernaught.
 ▲ Missile weapons: Archery Range units, towers, Scout Ship, War Galley, Trireme.
 ♣ Hand-to-hand units: Barracks, Academy, Stable units (except War Elephant).